Tom Penick EE368 Electrical Power Transmission and Distribution Homework 10, 4/28/99

Problem:

A single transmission tower with two overhead ground wires of impedance ZGW=250 Ω each, has a height of HT=35 meters, a crossarm at HC=22 meters, a surge impedance of ZT=80 Ω , a velocity of propagation of VT=250 m/ μ s, and 4 legs, each with a grounding resistance of ZG=20 Ω . A 1.5 x 50 (1.5 µs rise time, 50 kA peak, 15 µs fall time) lightning bolt hits the top of the tower.

Compute and plot the voltage with respect to ground at the top of the tower for $0 \le t \le 2 \mu s$. It is assumed that the ground wires are long enough that waves reflected along them are not a factor.





TRANSMISSION TOWER

Program Overview:

In addition to the given values, a resolution value is selected (1000). This value determines the number of points that are calculated and plotted (Resolution + 1) and the time interval between each point (Resolution / Range).

The lightning strike waveform begins on the *t*-axis, makes a straight-line excursion away from the axis (above or below, depending on the reflection coefficients) followed by a second straight-line excursion terminating at the *t*-axis. The program calculates the slopes of the two excursions based on the initial strike current. For the lightning strike we have two functions of the form y = mt + b, where b = 0 for the first function and b = 50kA for the second. The values of m_1 , m_2 , b_1 and b_2 remain constant while the functions are scaled and reflected across the *t*-axis using impedance and reflection factors, and offset with respect to time by subtracting appropriate offset values from *t*. So the function takes on the form $y = \{[m(t - offsets) + b] \times \text{scale factors}\}.$

A matrix called Time is created and filled with the time values to be used in calculations and plotting. Time has 1 row and Resolution + 1 columns. A matrix called VGtop is created and filled with zeros. VGtop has a row for each reflection that will occur during the Range period and has Resolution + 1 columns.

The waveform of each reflection is sampled mathematically at each value from the Time matrix which falls within the domain of the strike function. The strike function is actually a piecewise function composed of two straight lines. Results, in terms of voltage, are placed in the VGtop matrix. For Time values falling outside the domain of the strike function, corresponding values in the VGtop matrix are left at zero.

Since, in this assignment, we are concerned with the voltage at the top of the tower, the first reflection will present its effect at $t = 2 \times$ the propagation period, simultaneous with the second reflection. This is hard-coded into this program, but can be modified to give the voltage at any point along the length of the tower since each reflection is calculated separately.

The voltage value of each wave at a particular moment in time is calculated by taking the current value and multiplying it by the collective surge impedance of the tower and ground wires and multiplying that by the cumulative reflection coefficient. The initial wave is a special case since it is not a reflection. To negate the effect of multiplying this by the cumulative reflection coefficient, the CR coefficient is initialized to the inverse of the tower top reflection coefficient. Then when the CR coefficient is multiplied by the tower top reflection coefficient, it becomes 1.

A third matrix, VG, is created and filled with the sums of the columns of VGtop. Matrix VG has 1 row and has Resolution + 1 columns. We now have the data to plot each reflection as well as the combined result.

Matlab Program:

```
format short
                             % Instruction to display 5-digit results
HT = 35
                             % Height of Tower [m]
HC = 22
                             % Height of Crossarm [m]
ZT = 80
                             % Tower Surge Impedance [W]
ZGW = 250
                            % Ground Wire Impedance [W]
GW = 2
                            % Number of Ground Wires
VT = 2.5e8;
                            % Velocity of Propagation [m/s]
Legs = 4;
                            % Number of Tower Legs
ZG = 20;
                            % Leg Grounding Resistance [W]
RiseTime = 1.5e-6;
                        % Lightning Strike Rise Time
                            % Lightning Strike Peak Amps
PeakAmps = 50e3;
                        % Lightning Strike Fall Time
FallTime = 15e-6;
Range = 2e-6;
                            % The total range (time) to be plotted
                    % The number of points to be plotted
Resolution = 1000
VGtop = [];
                             % Tower Top Voltage to Ground [V]
Time = [];
                             % Lightning Strike Rise Time [s]
ZL = 0;
                             % Tower to Ground Resistance [W]
PBv = 0;
                     % Reflection Coefficient of Voltage a
% Reflection Coefficient of Voltage a
% Slope of the rising Current Curve
% Slope of the falling Current Curve
% Which reflection we are working on
% Reflection period [s]
% Combination of reflection
                            % Reflection Coefficient of Voltage at Base
PTv = 1;
                            % Reflection Coefficient of Voltage at Top
Slope1 = 0;
slope2 = 0;
ReflCnt = 0;
ReflTime = 0;
                            % Combination of reflection coefficients
TotRefCoef = 1;
% ********************** INITIAL CALCULATIONS ***********************************
ZL = ZG/Legs
                             % Calculate Tower to Ground Resistance
PBv = (ZL-ZT)/(ZL+ZT)
                             % Calculate Refl. Coef. of Voltage at Base
PTv = (ZGW/GW/2-ZT)/(ZGW/GW/2+ZT)% Calculate Refl. Coef. of Voltage at Top
TotRefCoef = 1/PTv; % TotRefCoef initialized to prevent error
                            % in initial wave calculation
Slope1 = PeakAmps/RiseTime % Slope of the rising Current Curve
Slope2 = -PeakAmps/FallTime % Slope of the falling Current Curve
ReflTime = HT/VT
                             % Reflection period
```

% This routine creates a set of time values to be used in calculating % voltages. The number of elements and range of their values determines % the resolution and range of the plot. The Voltage matrix is filled % with an equal number of zeros.

for Cnt = 0:Range/Resolution:Range
 Time = [Time Cnt];
end
 VGtop = zeros(ceil(Range/ReflTime+1),Resolution+1);

% ********************* CALCULATE VOLTAGE MATRIX ********************************

% This routine calculates the voltage at the top of the tower due to % the initial lightning strike for each value in the Time matrix % and stores the result in the 1st row of matrix VGtop. Then the % tower top voltage is recalculated for each reflection and these % values are stored in separate rows in the matrix VGtop.

StartTime = 0; % The time at which calculations begin LocCnt = 1; % Where it goes in the matrix % LocCnt is used to determine what values of Time are used % in calculating the value of the voltage in the wave. So the % initial value of LocCnt must be set so that the corresponding % value in the Time matrix falls just within the waveform and % calculations must stop before the Time value corresponding % to LocCnt falls past the waveform so that invalid values are % not incorporated into the Voltage matrix.

% The following loop repeats after every two reflections. It % contains nested loops that calculate rising and falling segments % of the even and odd reflections. Nested loops terminate when % either the time value exceeds the boundary of the waveform % segment (if statement) or the time value exceeds the % specified range (while statement). while ReflCnt*ReflTime <= Range</pre>

```
% The following loop calculates the rising slope of the forward-
% traveling wave. First, factor in the top reflection coefficient.
TotRefCoef = TotRefCoef*PTv;
while LocCnt <= 1+Resolution
    if Time(LocCnt) > ReflCnt*ReflTime+RiseTime,break,end
    VGtop(ReflCnt+1,LocCnt) = Slope1*(Time(LocCnt)-
        ReflCnt*ReflTime)*(1/ZT+GW*2/ZGW)^(-1)*TotRefCoef;
    LocCnt = LocCnt + 1;
end
```

```
% The following loop calculates the falling slope of the forward-
  % traveling wave.
 while LocCnt <= 1+Resolution
    if Time(LocCnt) > ReflCnt*ReflTime+RiseTime+FallTime,break,end
    VGtop(ReflCnt+1,LocCnt) = (Slope2*(Time(LocCnt)-RiseTime-
      ReflCnt*ReflTime)+PeakAmps)*(1/ZT+GW*2/ZGW)^(-1)*TotRefCoef;
   LocCnt = LocCnt + 1;
  end
 ReflCnt = ReflCnt+1;
                                        % Count the reflection
  % An additional RefITime is added below to account for the delay
  % before the wave reflected from the base is "felt" at the top
  % of the tower. The factor Resolution/Range converts the elapsed
  % time to units of LocCnt. 1 LocCnt = 1 Range/Resolution.
  % ceil() rounds up to the next integer. The wave reflected at
  % the top will appear simultaneously but will be added later in
  % the program.
 LocCnt = ceil((ReflCnt*ReflTime+ReflTime)*Resolution/Range);
  % The following loop calculates the rising slope of reverse-
  % traveling wave. First, factor in the tower base reflection
  % coefficient.
  TotRefCoef = TotRefCoef*PBv;
 while LocCnt <= 1+Resolution
    if Time(LocCnt) > ReflCnt*ReflTime+ReflTime+RiseTime,break,end
    VGtop(ReflCnt+1,LocCnt) = Slope1*(Time(LocCnt)-ReflCnt*ReflTime-
      ReflTime)*(1/ZT+GW*2/ZGW)^(-1)*TotRefCoef;
   LocCnt = LocCnt + 1;
  end
  % The following loop calculates the falling slope of reverse-
  % traveling wave.
 while LocCnt <= 1+Resolution
    if Time(LocCnt) >
      ReflCnt*ReflTime+ReflTime+RiseTime+FallTime, break, end
    VGtop(ReflCnt+1,LocCnt) = (Slope2*(Time(LocCnt)-RiseTime-
      ReflCnt*ReflTime-ReflTime)+PeakAmps)*(1/ZT+GW*2/ZGW)^(-
      1) * TotRefCoef;
   LocCnt = LocCnt + 1;
  end
 ReflCnt = ReflCnt+1;
                                        % Count the reflection
  % LocCnt rewinds to the previous value in order to calculate the
  % wave reflected from the tower top. The factor Resolution/Range
  % converts the elapsed time to units of LocCnt.
  % 1 LocCnt = 1 Range/Resolution.
 LocCnt = ceil(ReflCnt*ReflTime*Resolution/Range);
end
```

```
% ************** CREATE PLOTS OF ALL REFLECTIONS ********************************
Width = 1200; Height = 900;
H = figure('Position',[20 20 Width Height],'Color',[1 .6 .9])
hold on
Cnt = 1;
for Cnt = 1:1:ReflCnt
 plot(Time*10e5,VGtop(Cnt,:)*10e-7,'k-');
end
hold off
grid on
% Label the Plot:
set(gca,'FontSize',16,'Xcolor','k','Ycolor','k')
set(gca,'xtick',[0:.1:2])
title('Voltage Waves at the Top of a Transmission Tower due to a 1.5x50
 Lightning Strike', 'FontSize', 18, 'Color', [0 0 0])
xlabel('Time in Microseconds','FontSize',16, 'Color',[0 0 0])
ylabel('Voltage in Megavolts','FontSize',16, 'Color',[0 0 0])
for Cnt = 1:1:size(VGtop,2)
                              % Sum the columns
 VG(Cnt) = sum(VGtop(:,Cnt));
end
Width = 1200; Height = 900;
H = figure('Position',[20 20 Width Height],'Color',[1 .6 .9])
plot(Time*10e5,VG*10e-4,'k-');
axis([0 2 0 600])
grid on
% Label the Plot:
set(gca,'FontSize',16,'Xcolor','k','Ycolor','k')
set(gca,'xtick',[0:.1:2])
set(gca,'ytick',[0:50:600])
title('Voltage at the Top of a Transmission Tower due to a 1.5x50
 Lightning Strike', 'FontSize', 18, 'Color', [0 0 0])
xlabel('Time in Microseconds','FontSize',16, 'Color',[0 0 0])
                                                          % label
 the x-axis
ylabel('Voltage in Kilovolts','FontSize',16, 'Color',[0 0 0])
% Test Plot of initial wave and 1<sup>st</sup> reflection (for debugging).
Width = 1200; Height = 900;
H = figure('Position',[20 20 Width Height],'Color',[1 .6 .9])
hold on
plot(Time,VGtop(1,:),'k-'); plot(Time,VGtop(2,:),'k-');
hold off; grid on
set(gca,'FontSize',16,'Xcolor','k','Ycolor','k')
title('Test Plot','FontSize',18,'Color',[0 0 0])
xlabel('Time in Seconds','FontSize',16, 'Color',[0 0 0])
ylabel('Voltage in Volts','FontSize',16, 'Color',[0 0 0])
```

Formulas Used:

	I = current [A]
	I_P = peak current [A]
	m = slope of current plot
I = mt + b	m_R , m_F = slopes of the rising and falling currents
I_P I_P	t = time [s]
$m_R = \frac{I_P}{t_R} \qquad \qquad m_F = \frac{I_P}{-t_F}$	t_R , t_F = time to rise, time to fall [s]
	b = y-intercept of current plot [A]
$V_{R} = m_{R} \left(t - N_{R} \frac{h}{v_{p}} \right) Z_{0} \rho_{tot}$	V_R , V_F = Rising voltage, falling voltage [V]
	N_R = Number of reflections
$V_F = \left[m_F \left(t - t_R - N_R \frac{h}{v_p} \right) + I_P \right] Z_0 \rho_{tot}$	h = Height of tower [m]
	v_p = Velocity of propagation [m/s]
$\rho = \frac{Z_L - Z_0}{Z_L + Z_0}$	Z_0 = Surge impedance of the tower/ground wires combination [Ω]
	Z_L = Load impedance (tower base) [Ω]
	$\boldsymbol{r}, \ \boldsymbol{r}_{tot}$ = Reflection coefficient, total reflection coefficients (all multiplied together)

Initial Program Output:

HT = 35		ZL = 5
HC = 22		PBv = -0.8824
ZT = 80		PTv = -0.1228
ZGW = 250		Slope1 = 3.3333e+010
GW = 2		Slope2 = -3.3333e+009
Resolution =	1000	RefITime = 1.4000e-007

Plot of Voltage at the Top of the Tower:



Plot of Voltage Waves at the Top of the Tower:



Voltage Waves at the Top of a Transmission Tower due to a 1.5x50 Lightning Strike

Note that beginning with the first reflected wave, the waves leave the horizontal axis in pairs. Since we are observing from the top of the tower, an upward-traveling wave and its downward-traveling reflection are observed at the same time.